

GUIDE BOOK

**CAMP
TONKAWA**

OFFICIAL CAMP

EAST TEXAS AREA COUNCIL -- BOY SCOUTS OF AMERICA

UNIT LEADERS' CAMP KIT

-- CONTENTS --

1. CAMP TONKAWA GUIDEBOOK
2. FINAL CAMP TONKAWA RESERVATION
3. HEALTH BLANKS
4. PURPOSE OF CAMP TONKAWA
5. CAMP PROGRAM SUGGESTIONS

NOTE: This Kit is prepared for the man who will be responsible for the Troop (or Post) while at Camp Tonkawa.

Please check the above five items carefully.

Return the "Final Camp Tonkawa Reservation" at least two (2) weeks before your period in Camp starts.

CAMP TONKAWA GUIDEBOOK



A
REAL
HELP
FOR
THE
UNIT
LEADER
IN
LAYING
OUT
THE
UNIT
PROGRAM
FOR
CAMP

MR. UNIT LEADER

PLAN YOUR PROGRAM!

WORK YOUR PLAN!

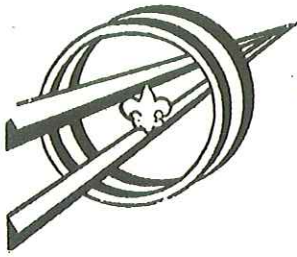
CAMP TONKAWA STAFF WILL HELP YOU!

COORDINATE YOUR PROGRAM!

H. E. POTTER, TYLER
PRESIDENT

WM. M. KNOWLES, PALESTINE
TREASURER

JOHN T. RANDEL, TYLER
COUNCIL COMMISSIONER



East Texas Area Council

Boy Scouts of America

NO. 585

PHONES LY 4-7201 AND 4-7202

NEILL BUILDING

214 N. COLLEGE

1959

Tyler, Texas

Dear Scouter:

We are pleased to present herewith the Camp Tonkawa GUIDEBOOK, which is intended for that man who will accompany the Scout Troop to Camp. The GUIDEBOOK will be very helpful to you in working out the Troop's Summer experience at Camp.

If you will thumb through the Guidebook you will find that most of the activities at Camp Tonkawa are listed, and there are other valuable suggestions for making your Troop's stay a pleasant one. Please use your Boy Officers to select the activities, so the majority of the Troop members can participate in all of the activities.

Upon arrival at Camp Tonkawa, a Camp Counselor will help you record your activity choices on the Master Program Board in Camp.

You will be interested to know that Camp Tonkawa has a brand new kitchen and serving area which will be used for the first time this summer.

If your Troop is like most Troops, you have quite a number of lads working on their Second Class requirements. May we urge that you make use of the Day-Hike out of Camp which will include most of the skills needed for Second Class. This Trail trip also includes a Cook-out for a noon meal.

Please invite the parents of your boys to visit Camp on Sunday afternoon or Friday afternoon and evening. The parents' night Campfire and recognition night is held at 8:00 P.M. Friday evening. PLEASE NOTE: The Camp cannot feed parents or visitors, but they are encouraged to bring a picnic lunch.

If this is your first trip to Camp Tonkawa, let us assure you that there will be plenty of adult counselors to help you work out your program.

Best wishes for a pleasant summer of GOOD SCOUT CAMPING.

Very sincerely yours,

Ray Vanderpool, Council Chairman
Camping and Activities Committee

CAMP TONKAWA GUIDEBOOK

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1959 SUMMER CAMPSITE RESERVATION

(Let's do it now!)

TROOP or POST NO. _____ DISTRICT _____ DATE _____

(Check One)

-- CAMP TONKAWA --

CAMP PERIODS:

CAMPSITES:

- ___ 1. June 7 to 13
- ___ 2. June 14 to 20
- ___ 3. June 21 to 27
- ___ 4. June 28 to July 4
- ___ 5. July 5 to July 11
- ___ 6. July 12 to July 18
- ___ 7. July 19 to July 25
- ___ 8. July 26 to August 1

- #1. _____
- #2. _____
- #3. _____
- #4. _____
- #5. _____
- #6. _____
- #7. _____
- #8. _____
- #9. _____
- #10. _____
- #11. _____
- #12. _____
- #13. _____

MARK "X" IN THE PERIOD WANTED

MARK YOUR 1st, 2nd and 3rd CHOICE OF CAMPSITES

(Campsite No. 13 has four Adirondack Buildings on it, each of

which will hold four Scouts. The Cost of Campsite #13 is \$13.50, whether the Troop does or does not bring its own tentage -- for ALL that arrive.)

Each Camp Period opens on Sunday afternoon at 2:00 P.M. and closes on Saturday morning at 10:00 A.M. (Note new closing hour)

Camp Fee: \$13.00 per Camper and no tents furnished. Adult Leader is guest of the Council if eight or more Campers accompany him. Two Leaders are guests if 16 or more Scouts are in Camp.

Tentage: Tents are NOT included in the Camp Fee. Tentage may be rented from the Camp Quartermaster provided the requirements of the Unit are made known two weeks in advance of the Camp Period.

- Tent Rental Fees:
- Leaders' Tent, No Charge
 - Baker Tent -- \$2.00 per week (Sleeps two Campers)
 - 10' x 12' Tent -- \$4.00 per week (Sleeps four Campers)

PLEASE CHECK ONE BOX BELOW

- Our Unit will rent Tentage. We will send tent rental order two weeks before our Period starts.
- Our Unit will bring and use our own Tents.

OUR DEPOSIT FOR _____ Scouts at \$1.00 each -- TOTAL \$ _____ (Number)

We understand that in case we do not advise the Council Office three weeks before our Period opens, of a change in reservation totals, we forfeit the deposit made for the lads who fail to show up, in case we cannot replace them with another Scout. (No refunds on "T-Shirt Bonus Plan")

UNIT COMMITTEE CHAIRMAN _____ (Name) (Must be signed)

(Scoutmaster)

Alternate (Assumes leadership in case SM cannot come) (His Title)

(His Mail Address)

(His Mail Address)

EQUIPMENT NEEDED FOR CAMP

TROOP NEEDS:

- Lantern
- Shovel
- Axe
- Rope
- Wire
- Nails
- Rags
- Bulletin Board
- Troop Flag
- First Aid Kit
- Tents (Poles and stakes)

Scoutmaster will need shaving materials -- razor, brush, etc.

HOT WATER may be obtained at the kitchen, for Scoutmasters.

INDIVIDUAL SCOUT NEEDS:

- Scout Uniform
- Extra Shorts & Shirts
- Bedding (3 Blankets)
- Cot
- Underwear
- Handkerchiefs
- Extra pair shoes and socks
- Swim Suit
- Pajamas
- Tooth Brush & paste
- Soap & Toilet articles
- Two towels & wash rag
- Mess Kit including (knife, fork & spoon)
(for Day Hike)

Scout Handbook

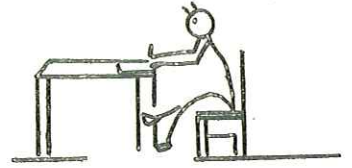
OPTIONAL NEEDS:

- Pencil
- Post Cards
- Writing Paper
- Notebook
- Camera
- Mirror
- Flashlight
- Musical instrument
- Pocket knife
- Bible or Prayer Book
- Materials for Fun Night
- Raincoat

CHECK IN PROCEDURE

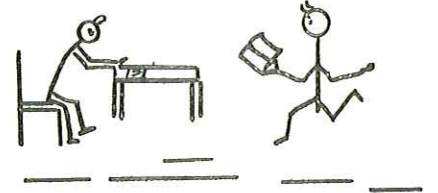
STEP I. FILL OUT CAMP REGISTRATION SHEET (See attached)

- A. List names of Scouts and Adults
 - (1) Troop number
 - (2) Home address and correct ages
- B. Collect Camp Fees in full.



STEP II. SCOUTMASTER REPORT TO BUSINESS MANAGER

- A. A Quartermaster Check-Out Sheet will be handed you with the kind and number of tents, etc. needed.
- B. Check for Campsite location.



STEP III. ALL SCOUTS AND ADULTS INTO SWIM TRUNKS

- A. Change clothes in Dining Fly
- B. Wear shoes.

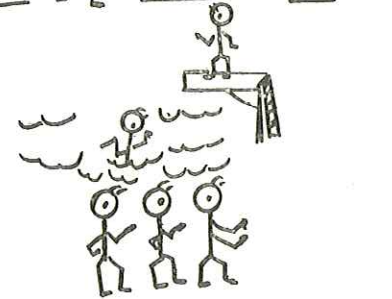


STEP IV. WITH MEDICAL BLANKS, REPORT TO FIRST AID BUILDING FOR PHYSICAL RE-CHECK

- A. The Clerks helping the Doctors will give each Scout a Swimmers' Tag.

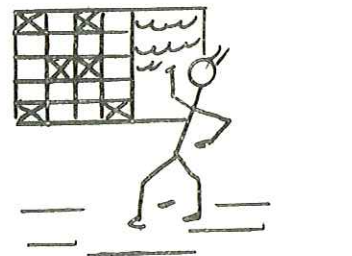


STEP V. WITH REGISTRATION SHEET AND SWIMMERS' TAG REPORT TO SWIMMING POOL FOR CLASSIFICATION.



STEP VI. REPORT TO QUARTERMASTER BUILDING UPON RETURN

- A. Check out equipment and tents.
- B. Transport to Campsite and set-up Camp.



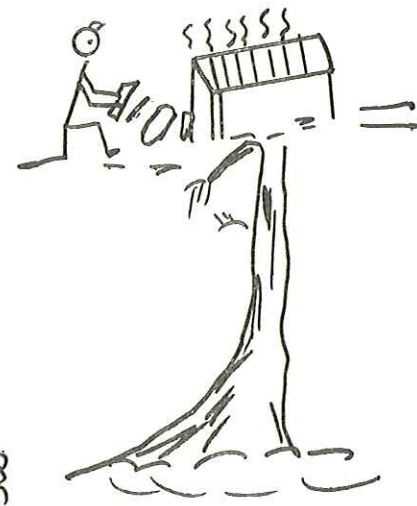
STEP VII. CHECK DESIRES OF SCOUTS ON THE PATROL SHEET.

- A. With the Green Bar Patrol, plan the Activities for the week, if not done!
- B. Tag MASTER BOARD in the Lodge Office by:
 - (1) Putting your Campsite Number on the Activities they wish to take part in.
 - (2) The Merit Badge Periods are Camp-wide.

STEP VIII. PREPARE FOR EVENING MEAL -- 6:30 P. M.

ASSEMBLE AT FLAG POLE FOR OPENING CAMPFIRE
AT 8:00 P. M.

NO GREEN TREES OR SHRUBS
TO BE CUT!



-- CAMP REGISTRATION SHEET --
(Take this to Camp)

DATE _____, 195__

ADULT LEADERS' NAME _____

TROOP _____

SCOUT'S NAME	HOME TROOP NUMBER	CORRECT AGE	HOME ADDRESS
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
9.			
10.			
11.			
12.			
13.			
14.			
15.			
16.			
17.			
18.			
19.			
20.			
21.			
22.			
23.			
24.			
25.			

CHECKED BY _____

QUARTERMASTER SHEET

CAMPSITE # DATE NUMBER OF SCOUTS NUMBER LEADERS TOTAL

1 Can for day garbage

1 Broom

1 Lantern (kerosene)

1 Leaders' Tent

Baker Tent

8' x 10' Tent

10' x 12' Tents

(All Tents with Poles & Stakes)

NOTE:

Rakes, Hoes, Shovels, Axes, etc. may be checked out from Quartermaster, on a charge out basis.

ABOVE CHECKED EQUIPMENT RECEIVED IN GOOD ORDER BY

(Troop Quartermaster)

ABOVE EQUIPMENT RETURNED IN GOOD ORDER

(Camp Quartermaster)

EQUIPMENT LOST OR DESTROYED AND PAID FOR:

FOOD AND FOOD SERVICE

ALL MEALS will be served Cafeteria Style! Each Unit will be assigned tables. The Unit is expected to keep the same tables all week.

Each table will have a table Waiter! The table Waiter's duties may be rotated after each meal, or each day, according to the Troop's own desires.

Table Waiter is expected to report to the Mess Tent 30 minutes before each meal. He will be expected to set the table in a neat and orderly fashion, and place those items on tables as directed by the Commissary Officer. When the meal is over, the Waiter will be expected to rake the paper plates clean of food and put into the wet garbage cans, and place all used paper goods in the dry garbage cans. He then will clean his table of all silverware and place it in the proper receptacle, as directed by the Commissary Officer. The table Waiter will then wash his table and dry it! Waiters will be expected to stay in the Mess Tent until they have been released by the Commissary Officer, after inspection of tables.

GOOD WHOLESOME FOOD will be served and it is expected that the Troop Leader will see that normal good manners are maintained while in the Dining Room. Coffee will never be served as a part of the menu, but for those adults and the few boys who drink it, coffee may be secured by asking for it.

MEALS WILL NOT BE RUSHED. THERE WILL BE ADEQUATE TIME FOR LEISURELY MEALS!

All Scouts will be expected to be fully clothed, hands washed, and hair combed.

ARCHERY

COMPASS

TRACKING

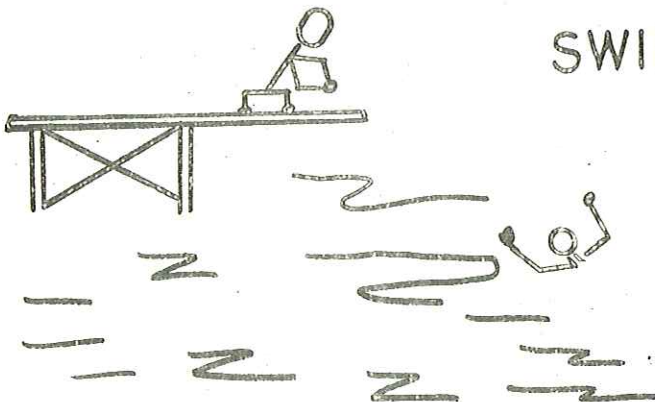
FIRST AID

OBSERVATION

SIGNALING

TOP IT

SWIMMING



RIFLE

CRAFTS

ACTIVITIES IN CAMP TONKAWA

ARCHERY:

1. Bows and arrows furnished
2. All class Scouts eligible
3. Contests on Friday for Scouts and Explorers

AXEMANSHIP:

1. To learn the parts of an axe
2. Safety in passing and carrying
3. Methods of using the axe
4. Sharpening techniques

BIRD STUDY:

1. Bird hikes
2. Museum displays

COMPASS:

1. Principal points of a compass
2. How to read degrees for directions
3. A compass course with three changes in direction

CRAFTS:

1. Leather
2. Metal
3. Nature Crafts
4. Wood & others

DAY HIKE:

1. Nature
2. Forestry
3. Axe
4. Cooking
5. Compass
6. Survival Craft

FIRST AID: (1st Class)

1. Shock
2. Heat Exhaustion & Sun Stroke
3. Snake bite and rabies
4. Poison Ivy & Internal Poisoning
5. Bleeding & Fractures

JUDGING:

1. Re-adjust normal step for distance judging
2. Distance & height judging
3. Practical uses of judging in Scouting Skills

MAPPING:

1. Practical use of compass
2. How to make and read maps (Map camp area)
3. Degree reading from Camp Tonkawa to home town.

NATURE:

1. Learn to identify trees by their bark, leaves and limb arrangement.
2. Check by Patrols or individually on the tree identification trail
3. Wild flower hike may be arranged for
4. Nature Merit Badge (New Requirement)

PIONEERING:

1. Lashings -- Square, Diagonal and Shear
2. Proper use of each lash will be explained
3. Discuss Pioneering as a Possible Troop Project

RANGER TRAIL:

1. Physical Fitness Trail
2. For fun or score
3. Caution handicapped boys

RIFLE: (Marksmanship)

1. All may participate
2. Learn safety in handling firearms
3. Small cost for shells and targets
4. Contest on Friday for Scouts that shoot a 30 Standing or a 40 Prone.

ROPE:

1. Learn the six basic knots and taut-line hitch
2. Rope Throw
3. Rope tying competition

SAFETY:

1. Encourages Scouts to think in terms of safety precautions
2. Safety and accident data is brought to light
3. How to camp and play safely

SIGNALING:

1. The simplified Morse Teaching Method "didah"
2. Simple two and three letter words
3. Competitive games after Group I is mastered

STALKING:

1. Skills of stalking; walking; walking, looking & camouflage
2. Stalking games
3. Hiding techniques

SWIMMING:

1. Swim twice daily (Scout Buddy System)
2. Instructional Swim in the morning
3. Fun Swim in the afternoon
4. Big Swim Meet on Saturday

TRACKING:

1. Tracking by trail marks
2. Tracking games and problems
3. Animal tracks

PATROL PLANNING SHEET FOR CAMP

PATROL NAME _____

TROOP _____

SCOUT'S NAME _____ RANK _____

ACTIVITIES AVAILABLE

- (P. L.) (1) _____
- 2. _____
- 3. _____
- 4. _____
- 5. _____
- 6. _____
- 7. _____
- 8. _____

- ARCHERY
- AXEMANSHIP
- BIRD STUDY
- COMPASS
- CRAFTS
- FIRST AID
- JUDGING
- MAPPING
- MUSEUM
- NATURE
- OBSERVATION
- RANGER TRAIL
- ROPE
- SAFETY
- SIGNALING
- STAR STUDY
- SWIMMING
- TRACKING

	1	2	3	4	5	6	7	8
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OUR PATROL "IDEAS" OF WHAT WE WANT:

MERIT BADGES AVAILABLE

- NATURE
- CANOEING
- FIRST AID
- LIFE SAVING
- MARKSMANSHIP
- PIONEERING
- SWIMMING
- ROWING
- FORESTRY

	1	2	3	4	5	6	7	8
NATURE								
CANOEING								
FIRST AID								
LIFE SAVING								
MARKSMANSHIP								
PIONEERING								
SWIMMING								
ROWING								
FORESTRY								

INSTRUCTIONS: HOW TO USE THIS CHART

Have each Scout in the Patrol put a check (x) mark after those Activities and Merit Badges that he would be interested in.

Have him write down anything else that he thinks he would like to do, even though it may not be listed in the column to the right.

The number to the left of the Scout's name should agree with the number at the top of the column on Activities or Merit Badges available.

Your Green Bar Patrol should consolidate the wishes of the Scouts on the weekly camp program page 10.

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CAMP DUTIES ON A PATROL BASIS

I. ASSIGNMENTS:

One of the BEST methods of "getting the job done" in Camp is to plan a schedule of DAILY camp duties and make sure that each Patrol and Scout know their jobs.

1. Sanitation: Police camp area; empty garbage; check cleanliness of Latrine and conduct inspection of quarters and equipment.
2. Commissary: One Waiter for each table reports 30 minutes before each meal.
3. Health & Safety and Campfire: Cut wood supply and lay Troop campfires. Check all tools for safe storage.
4. Program and Special: Report to Troop Leader for Special Assignments.

II. CHART OF CAMP DUTIES:

PATROLS	<u>SANITATION</u>	<u>COMMISSARY</u>	<u>HEALTH & SAFETY & CAMPFIRE</u>	<u>SPECIAL</u>
	Sun. & Thurs.	Mon. & Fri.	Tues. & Sat.	Wed.
	Wed.	Sun. & Thurs.	Mon. & Fri.	Tues. & Sat.
	Tues. & Sat.	Wed.	Sun. & Thurs.	Mon. & Fri.
	Mon. & Fri.	Tues. & Sat.	Wed.	Sun. & Thurs.

III. LESS THAN FOUR PATROLS:

Should you have only three Patrols --- drop the special -- last column.
Should you have two Patrols --- double up on assignments. Should you have one Patrol --- will be continuous on a Patrol basis, or may be used as individual assignment.

(Post on Campsite Bulletin Board)

"FINAL CAMP TONKAWA RESERVATION"

2

IMPORTANT!

PLEASE

RETURN

TO

COUNCIL

OFFICE

TWO

WEEKS

BEFORE

YOUR

PERIOD

BEGINS!

The "Final Camp Tonkawa Reservation" form guides the Camp Business Manager to buy food and plan the services on an adequate basis, so the Camp is prepared to welcome your Unit upon arrival.

MAIL THIS IN SOON! AT LEAST 2 WEEKS BEFORE YOU GO TO CAMP!

DATE: _____

--- FINAL CAMP RESERVATION ---

FROM: _____ TROOP NO. _____ OF _____, Texas
(Community)

TO: East Texas Area Council Camping Committee:

1. Our Troop has reserved the _____ Campsite for the Camp Period Opening _____
_____. This FINAL RESERVATION is submitted in line with agreement made when we filed the
original.

2. OUR ADULT LEADERS will be: _____
They are Officially Registered as (State Title) _____,
and will be in direct charge of our Scouts during Camp. The Camp Director will look to those
men for the leadership of our Scouts.

(NOTE: In rare instances, Adult Leadership MAY be divided between two men, each being
in charge for three days. If such must be the case, fill out this part.)
We agree that Mr. _____ will serve from _____ to _____
and, Mr. _____ will serve from _____ to _____
ADULT LEADERS MUST BE OVER 21 YEARS OF AGE!

3. AS ACCURATELY AS WE CAN, we estimate we will have _____ Scouts as MINIMUM,
(Number)
and _____ Scouts at MAXIMUM, arrive in Camp. Food may be purchased on that basis!

4. WE AGREE that if, because of some catastrophe, we CANNOT arrive in Camp as indica-
ted above, we will call the Council Office, or send a Telegram by Friday before we are due in
Camp on Sunday afternoon: _____.

5. WE UNDERSTAND that our Troop may NOT arrive before 2:00 P.M. Sunday afternoon, of
our period! _____. We will "check-out" the usual time, 10:00 A.M. on Saturday: _____
_____. We prefer to "check-out" Friday night, after the evening Program: _____.

6. Our Troop will need tentage for _____ Scouts. (NOTE: Camp provides a Tent for the Adult
Leaders, without cost.) (See back side for Rental Fees and Order Form)

7. WE UNDERSTAND that if we arrive with 8 or more of OUR Scouts, the Adult Leader (over
21 years of age) pays no fee. If less than 8, he pays full fee. If 16 or more, two adults come
without fee; _____.

8. The balance of our Camp Fees is enclosed _____. Will be paid in
Camp _____.

9. We have _____ have not _____ received our Camp GUIDEBOOK.

10. We have _____ have not _____ received our Health Blanks.

Scoutmaster _____

Mailing Address _____



MEDICAL EXAMINATION RECORD

EACH

SCOUT

IS

REQUIRED

TO

BRING

A

MEDICAL

EXAMINATION

RECORD

AND

HEALTH

HISTORY

TO

CAMP,

PROPERLY

COMPLETED

MR. UNIT LEADER

It is suggested that you arrange for each Scout to deliver his Medical Exam Record to you before leaving for Camp ---- Then you will know that all have been examined. The Scout will be re-checked in Camp.

EAST TEXAS AREA COUNCIL, BOY SCOUTS OF AMERICA
HEADQUARTERS, 214 N. COLLEGE ST., TYLER, TEXAS

MEDICAL EXAMINATION BY REGISTERED PHYSICIAN

NOTE TO EXAMINING MEDICAL DOCTOR: This Scout will participate in a program of camp activities which may include swimming, climbing and running. Your cooperation in making a careful examination will be greatly appreciated. To aid you in making this examination we have secured from his parents his health history record which will be found on the reverse side of this blank. Any recommendation you care to make to our Camp Physician under REMARKS will also be appreciated. Thank you.

Any abnormality of:

Heart? _____

Lungs? _____

Ears, Nose and Throat? _____

Skin? _____

Extremities? _____

Vision? _____

Do his Teeth need dental care? _____

Has he a hernia or any abnormality of the genitalia? _____

Was Urine examination made? _____ Any abnormality? _____
(Not required but desirable)

Have his parents been informed of any abnormalities noted? _____

Has he had a tetanus toxoid? _____ When? _____ Tetanus Antitoxin? _____ Last date? _____

Is there any indication for restricting his physical activities in any way? _____

Date _____ Signed _____
(Family Physician) (Not Family Physician)

CAMP EXAMINATION AND CAMP-HEALTH HISTORY

It is of the greatest importance for the protection of each individual and of the entire camp population that a re-check be made by a medical doctor of the health condition of each Scout at the time of his arrival at camp. One or more medical doctors will be present at the opening of each camp period, for the purpose of making physical re-checks. This may be very brief but must include observation of the throat, skin, eyes and stethoscopic examination of the heart and check for hernia. Particular attention will be given to any infectious or communicable diseases and any defects that the first examining doctor might not have had the opportunity to see.

If any abnormality please state: _____

Comments and Suggestions on history and examination, if necessary: _____

Date _____ Signed _____ M. D.

CAMP HEALTH HISTORY

Date _____

Date _____ Illness or injury at Camp _____

Recommendations _____

PURPOSE OF CAMP TONKAWA

SOME

INTERESTING

AND

UNUSUAL

FACTS

ABOUT

THE

AIMS

AND

PURPOSES

OF

CAMPING!

Dear Scout Leader:

WHAT IS THE "PURPOSE" OF CAMP TONKAWA! That question arises often, even in the mind of "old timers" in Boy Scouting Leadership. Well, for your personal information and what use you make of it, we think you will find the following very interesting:

I. Camp Tonkawa: It is Scouting's Educational center.

1. Its purpose is to serve institutions by providing facilities and OVERHEAD LEADERSHIP for training Troops in the out-of-door phases of the program and in the SCOUT METHOD of Troop operation.
2. The Camp is the laboratory of Scouting, where the Council Leaders (the Central Staff), the Troop Leaders (adult Leaders and Junior officers of Troops) and the Scouts work together to learn the best that Scouting can offer in developing better Troops, qualified Scouters and skillful, self-reliant Scouts.

II. The Camp is organized and operated like our Council is organized and operated.

1. The Central Staff of Camp parallels the Council Executive Staff and Commissioner Service, whose responsibilities are:
 - (a) To aid in Troop organization
 - (b) To provide helps
 - (c) To counsel with Troop Leaders on their various problems
 - (d) To teach Troop Leaders the best methods in leadership skills and program skills
 - (e) To give supervision to the operation of the camp in accordance with policies, standards and state regulations
 - (f) To provide overhead leadership for activities on an inter-Troop basis
2. The Troop has a regular meeting place in camp -- (they meet for a week -- instead of a night each week.)
 - (a) An assigned Troop Campsite is the Troop's meeting place.
 - (b) This is the base from which and within which the Troop operates.
3. The Troop is responsible for its program in camp, just as it is in town.
 - (a) The Troop Program is developed by the Troop's own Leaders, with the aid and counsel of the Central Staff.
 - (b) The general camp program is developed cooperatively by the Central Staff and Troop Leaders.
4. The Roundtable Meeting is just as necessary in Camp as it is in the District. It provides opportunity for Camp Leaders and Troop Leaders to meet together for the following purposes:
 - (a) To secure information
 - (b) To share experiences
 - (c) To secure aid in solving problems
 - (d) To get inspiration
 - (e) To do cooperative program planning

5. The Camp has SPECIAL EVENTS, just as the year-round District and Council Program includes Special Events.
 - (a) To stimulate the program of the Troop by creating the necessity for preparation.
 - (b) To add color, build spirit and give PURPOSE to Troop and Patrol preparation.

6. The Camp provides community services that parallel such services in home community, or the District area:
 - (a) The Post Office
 - (b) The Trading Post (store)
 - (c) The Central Dining Room (restaurant)
 - (d) The Swimming Pool & waterfront
 - (e) Recreational and Educational facilities; such as the
 - (1) Nature Trail
 - (2) Demonstration Area
 - (3) Campfire or Councilfire Ring
 - (4) Camp Library
 - (5) Marksmanship Range
 - (6) Archery Range, etc.
 - (f) These physical resources are for the use of Troops in addition to the resources available on their own Troop Campsite (meeting places).
 - (g) The Trails in and out of Camp Tonkawa parallel the hiking objectives and overnight sites as used by Troops back home.

7. The Camp Tonkawa Method and plan of operation is similar to the general plan of Council and District operation as in each case the AIMS are ---
 - (a) To help the Troop make maximum use of its own resources.
 - (b) To enrich the Troop's experience, through program services, inter-Troop events and training opportunities.

III. The basic AIM of Scouting is:

1. To develop boys into men of good character.
2. To develop boys into useful and participating citizens.
3. To develop in boys physical fitness for a full and significant life.

IV. The activities of Scouting are a means to the above end. Many things go to make possible these objectives. They are closely linked and cannot be considered separately.

V. Some ingredients of the qualities of good character, citizenship and physical fitness are

1. A sense of duty.
2. A feeling of responsibility for one's acts and for self-control.
3. The ability to sustain one's self and not to be a burden to others.
4. The willingness to assume leadership when one has the qualifications.
5. The ability to act when one's welfare or that of others is at stake.
6. The ability and willingness to accept directions.
7. The ability to get along well with other people.

8. The understanding of team work.
9. The knowledge of healthful living and physical development.
(We are inter-dependent -- one upon another.)

VI. Outdoor skills have great significance: A review of history makes it clear that the method of Boy Scouting and its simple activities have a striking relationship to the needs of boys as they grow into men. Self-preservation is a high premium skill. Certain conditions of the past and future stand out in clear relief.

- A. Great natural disasters strike every year. Hundreds of persons -- often whole communities -- are forced from their homes and must survive under primitive conditions. They must depend upon their skills to help themselves and others. At that moment the highest form of citizenship is self sufficiency and the ability to help others. (The Texas City disaster is an example.) (The Waco, Texas disaster of 1954 is another.)
- B. The skills to be drawn upon are from the FOUR BASIC FIELDS of activity interest that underlie the Scouting Program, i. e., Campcraft; Woodcraft; Aquatics and Physical Fitness.
- C. War has swept across the world twice in one generation and under conditions that made it more necessary than ever before for men to draw upon whatever knowledge they had, to SURVIVE. Thousands upon thousands had to live under most primitive conditions.

In addition, whole populations in many countries were forced from their homes by bombs, advancing armies, or political pressure. The people had to make their way on foot to places of refuge or protection. They had to call on whatever knowledge they had for living in the OPEN. Camping in all its phases was a high premium skill.

- D. Social and economic disaster has brought about great shifts in population -- past history shows that many thousands were forced back to the simple life -- camping along the highways and camping as they labored in some new environment, awaiting more stable conditions.
- E. New lands remain to be explored and settled. There are great areas on this continent and others where rich natural resources need to be developed or new trade ways established. Alaska and Canada will see great developments in the years ahead. Our young men and women will be the new pioneers. They must have the qualities and skills and resourcefulness of the pioneers of past generations.
- F. The fast developing air age -- with planes crossing wilderness areas of the continents, the countless islands, and the seven seas -- will bring with it the settlement of many new areas, but along with these pioneer developments will be the constant threat of forced landings on land and sea. In these areas the knowledge of survival under primi-conditions will be the skills most needed.
- G. The need for wholesome recreation will be a still greater need as civilization marches on. Man has invariably sought the quiet and soothing influence of primitive areas for relaxation and the renewal of his spirit. To hunt, to fish, to tramp, or just to camp out successfully calls for the knowledge of Scouting's simple outdoor skills.

H. Most of the problems of mankind can be solved if and when people learn to work together for common ends. Scouting's method (the concept of the Patrol System), its ideals and international out-reach can make a great contribution in bringing that about.

VII. Organized camp life based on Scouting is significant because:

- A. The Camp is the best natural environment for the teaching and practice of the skills of individual and group living.
- B. The Camp must build its own community environment. All may have a share in and must accept responsibility for it.
- C. The Camp can exclude certain detrimental environment factors and thus accelerate the development of Scout training for citizenship.

VIII. Here then are the HIGH PURPOSES of Camping:

- A. To teach practical skills that will help to fit a boy for life in the world he must face.
- B. To provide experiences under skilled leadership in an ideal environment to take his part in building a better world.

Now that you have read the Purpose of Camping and the REASON for our Council's Camp, Camp Tonkawa, how can any Troop of Boy Scouts, worthy of the name, fail to take advantage of a week in Camp for every Scout in the Troop. It is worth every effort, isn't it?

Sincerely yours,



Ray Vanderpool, Chairman
Council Camping & Activities Committee



J. Underwood
Scout Executive

PROGRAM SUGGESTIONS

HELPFUL

HINTS

ON

THE

DAILY

UNIT

ROUTINE!

CAMP PROGRAM SUGGESTIONS

1. Troop Staff Meeting:
A session should be held each day with your Troop Staff, to talk about the program ahead. This is a very good time to train the Troop Leader's Council.
2. Flag Raising and Lowering:
Make arrangements to raise and lower the Flag on your own Troop Campsite, at appropriate times. Special Details will take care of Color Guards for the Camp Tonkawa Flag. Check your schedule for Formal Retreat.
3. Clean-Up:
There should be a brief time set aside each day to clean out tents, arrange beds, police grounds, air bedding, etc.
4. Inspection:
 - (A) A definite time should be set aside for YOU to make tent inspection as well as a personal inspection. This might be a part of your Inter-Patrol Contest.
 - (B) Once each day your Troop campsite will be inspected by a member of the Central Staff. The purpose of this inspection is to assist you in your camp operation. This inspection will be made with the Scoutmaster of the Troop, when possible.
5. Rest Period:
This period should follow the noon meal. One hour is sufficient and might consist of letter writing, reading, quiet story-telling, sleeping, First Aid practice, etc.
(QUIET HOUR)
6. Visitors Hours:
Visitors are invited to observe "Recognition Night" on Friday evening, 4:00 P.M. to 9:00 P.M. We suggest that visitors bring a picnic lunch, as feeding facilities are limited at Camp Tonkawa to campers only.
7. Campfire Programs:
Troops should plan ahead for their Campfire programs. Each Troop should have a good "stunt" planned and rehearsed before going to Camp Tonkawa. Make sure it is "in line" and not "borderline" (Fun Night Campfire.)
8. Handicraft:
The Handicraft Shelter will be open from 9:00 A.M. to 11:45 A.M. and again from 2:00 P.M. to 4:30 P.M. The Handicraft Director will help train one Scout from your Troop so he in turn may train others.
9. Merit Badges:
Scouts in camp may receive help in the following Merit Badge subjects: (others may be added.) Archery; Athletics; Camping; Conservation; Cooking; Forestry; Life Saving; Pioneering; Signalling; Swimming; Marksmanship; Canoeing; Rowing and Wood-carving.
10. Sick Call:
This will be at 8:00 A.M. every morning.

